

## GUIDELINES AND MECHANICS OF THE COMPETITION

### A. FOLK DANCE ( Elementary )

1. Participants are bona fide enrolled elementary pupils in any grade level for the SY 2014-2015.
2. Each participating dance group shall compose of four (4) pairs of male and female.
3. There shall only be one contest piece to be used in all participating entries.

Contest piece: KIRIWKIW by Edwin R. Masangcay  
Dance Culture: Lowland Christian  
Place of Origin: Polo, Ibaday, Aklan  
Ethno Linguistic Group: Aklanon  
Classification: Festival Dance

4. The dance will limit only in less than four (4) minutes including entrance and exit. Excess of time will constitute a three (3) point deduction in the final result. Entrance and exit will be part of the judging.
5. Reading of literature by entry is not necessary. This will be read in general by the management before the contest commence.
6. No props and pyrotechnics shall be used during the dance presentation.
7. Judges decision is final, irrevocable and not appealable.
8. Protest is prohibited and will not be accepted regarding any score or result of a decision.

#### PRIZES AND AWARDS

Champion – **P 5,000.00** and Trophy  
1<sup>st</sup> – **P 3,000.00** and Trophy  
2<sup>nd</sup> – **P 2,000.00** and Trophy  
Consolations: **P 1,000.00**

### B. HIPHOP ( Secondary )

1. Participants of this contest are bona fide secondary enrolled students in the school, regardless of any year level for SY 2014-2015
2. Each entry shall compose of not less than ten (10) and not more than fifteen (15) members, who may either composed of all male or all female or combination of both. Excess of members shall constitute a deduction of three (3) points in the final result.
3. Each entry has given 5-7 minutes dance presentation including entrance and exit. Excess of time allotted shall constitute a deduction of three (3) points in the final result.
4. Performance order is determined by drawing of lots conducted by the competition organizer.
5. Props are not allowed (i.e. canes, chairs, tambourines, musical instruments). Kneepads, helmets, or any other performing apparatus to aid in the safety and proper execution of a move is allowed but concealed when possible, so as not to detract from the performance or the judges' concentration on the performance. Using of pyrotechnics and fire crackers are prohibited, the crew who violate this rule is automatically disqualified.
6. All entries are free to create their own dance music provided it must not contain inappropriate, lewd or offensive language. The participating group must submit their music to the management before the contest commence.
7. Judges decision is final and irrevocable.
8. Protest is prohibited and will not be accepted regarding any score or result of a decision.

#### PRIZES AND AWARDS

Champion – **P 5,000.00** and Trophy  
1<sup>st</sup> – **P 3,000.00** and Trophy  
2<sup>nd</sup> – **P 2,000.00** and Trophy  
Consolations: **P 1,000.00**

### C. Dancesport ( Elem. & Sec. Level)

**Dancesport** is a team sport. It is generally defined as partner dancing between a man and a woman combining as a couple and using the required technique together with floorcraft and artistic interpretation to produce a highly disciplined performance.

#### MECHANICS

1. The DanceSport competition shall be in Latin style considering the 3 specific dances: ( samba, cha-cha and jive).
2. There shall only be one (1) pair every entry in elementary and secondary.
3. A couple must be an enrolled pupil/student in the school which consists of a boy and girl (male and female) partner.
4. All dancesport athletes/couples therefore shall dance together in every category where re-dance maybe required by the board.
5. Costumes must be appropriate to Latin dances yet must be descent in appearance.
6. Competitors should follow the syllabus given/disseminated.
7. The time allotted for each dance is 1.5 minutes.
8. The organizer shall provide the music at the time of the event.
9. The procedure of the competition is semi-final ( pick 5), and final (pick 3).
10. The adjudicators shall use the skating system (Ranking) method of judging where 1 is best mark.
11. All participating couples must register to PFDS/SARANGAYAW management before the competition.
12. The decision of the board of judges shall be final, irrevocable and not appealable.

#### PRIZES AND AWARDS

Champion – **P 3,000.00** and Trophy  
1st - **P 2,000.00** and Trophy  
2<sup>nd</sup> - **P 1,000.00** and Trophy  
Consolations: **P 500.00**

## **FOLK DANCE COMPETITION** ( Elementary Level )

### **Criteria for Judging**

<b>CHOREOGRAPHY</b> .....	<b>20%</b>
(variety, difficulty,)	
<b>PROJECTION</b> .....	<b>20%</b>
(enthusiasm conveyed, facial expression, eye contact)	
<b>EXECUTION OF MOVEMENTS</b> .....	<b>20%</b>
( spacing, formation, transition and flow)	
<b>TECHNICAL SKILLS</b> .....	<b>20%</b>
( gracefulness, precision, timing and coordination)	
<b>OVER-ALL IMPRESSIONS</b> .....	<b>20%</b>
(Audience appeal, costume, folk cultural appeal)	

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**Total 100%**

# **HIP-HOP COMPETITION**

( SecondaryLevel )

## **Hip Hop Dance Defined**

There is no one definition to describe hip-hop dance. Hip-hop dance is a fusion of street dance disciplines and cultural interpretations from around the world. A hip-hop dance routine incorporates the look, music, attitude, posture and street dance style to make it uniquely hip-hop. The most real routines showcase a variety of hip-hop dance styles, signature moves and choreography conveying the character and energy of the street.

## **Criteria for Judging**

**CHOREOGRAPHY** =..... 20%  
(dance arrangements, concept)

**THEME & MUSIC** = .....20%  
(musicality, beat technique/syncopation,timing, moves related to the music)

**ORIGINALITY** = .....20%  
(incorporating unique and original/creative moves)

**PERFORMANCE** =..... 40%  
(entertainment value/crowd appeal, staging, spacing formations and level/ changes, synchronization, execution showmanship and variety of hip hop routines.)

**Total = 100%**

# **DANCESPORT COMPETITION**

( Elementary and Secondary Level )

## **Criteria for Judging**

### **1. Technical quality**

- Posture and poise \* balance
- Body line, shape, design \* coordination of movement
- Hold or holds \* Action: General, style specific
- Positions and transition \* dynamic: floor, weight, time, space

### **2. Movement to music**

- Time \* phrasing
- Tempo \* timing
- rhythmical structure \* musicality

### **3. Partnering skills**

- Physical connection \* effectiveness
- Communication w/o physical connection \* consistency
- Appropriateness

### **4. Choreography and Presentation**

- Well balanced choreography
  - Content - partnering
  - Space - level of difficulty
- Atmosphere \* expression
- Creativity \* interpretation

## **Time allowed and tempo**

SAMBA = 48 TO 56 per minute, 50 according to ISDF rules.

CHACHACHA = 30 TO 33 bars per minute, 30 according to ISDF rules.

JIVE = 40 to 46 bars per minute, 44 according to ISDF rules.

## **SAMBA SYLLABUS**

### **GROUP 1-A**

1. NATURAL BASIC MOVEMENT
2. SAMBA WHISK ( L & R )
3. TRAVELLING BOTA FOGOS ( FWD AND SIDE )
4. CRISS CROSS BOTA FOGOS

### **GROUP 1-B**

5. VOLTA LEFT AND RIGHT
6. STATIONARY BOTA FOGOS
7. SEPARATION CIRCULAR VOLTA
8. PROGRESSIVE BASIC MOVEMENT

## **CHACHACHA ( BRONZE SYLLABUS )**

### **GROUP-A**

- |                             |                      |
|-----------------------------|----------------------|
| 1. Preparatory step         | 4&1 (chachacha to R) |
| 2. Basic movement           | 2,3,4&1,2,3,4&1      |
| 3. New York                 | 2,3,4&1              |
| 4. Spot turn to Left        | 2,3,4&1              |
| 5. Three Chachachas forward | 2,3,4&1              |

### **GROUP-B**

- |                                          |                 |
|------------------------------------------|-----------------|
| 6. Time Step                             | 2,3,4&1         |
| 7. 1-5 of Basic                          | 2,3,4&1         |
| 8. Three Chachachas backward             | 2&3,4&1         |
| 9. Natural Top                           | 2,3,4&1,2,3,4&1 |
| 10. Alemana Turn                         | 2&3,4&1         |
| 11. Closed Hip twist end in close Facing | 2,3,4&1,2,3,4&1 |

### **GROUP-C**

- |                  |                   |
|------------------|-------------------|
| 12. 1-5 of Basic | 2&3, 4&1          |
| 13. Fan          | 2&3, 4&1          |
| 14. Hockey Stick | 2,3,4 & 1,2,3,4&1 |
| 15. Hand to Hand | 2,3,4 & 1,2,3,4&1 |
| 16. Spot Turn    | 2,3,4 & 1,2,3,4&1 |

## JIVE ( BRONZE SYLLABUS )

<b>Group -A</b>	<b>Count</b>	<b>Rhythm</b>
1. Link/Basic Step	1,2,3&4,5&6	QQ, QaQ, QaQ
2. Fallaway Rock	1,2,3&4,5&6	QQ, QaQ, QaQ
3. Fallaway Throwaway	1,2,3&4,5&6	QQ, QaQ, QaQ
4. Change of Places Right to Left	1,2,3&4,5&6	QQ, QaQ, QaQ
5. Change of Places Left to Right	1,2,3&4,5&6	QQ, QaQ, QaQ
6. Change of Hands Behind Back	1,2,3&4,5&6	QQ, QaQ, QaQ
7. American Spin	1,2,3&4,5&6	QQ, QaQ, QaQ

<b>Group -B</b>	<b>Count</b>	<b>Rhythm</b>
8. Fallaway Rock	1,2,3&4,5&6	QQ, QaQ,
9. The Whip 2x	1,2,3&4,5&6	QQ, QaQ,
10. The Walks	1,2,3&4,5&6	QQ, QaQ, QaQ
11. Stop and Go	1,2,3&4,5&6	QQ, QaQ, QaQ

**Note:** You can develop some of these figures without changing the Technical Rules and Fundamental Principles. You can change the timing by using syncopations. You may re-arrange as you wish or not the sequence of the following routines in every dance piece.

**For queries:** Please contact:

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**SARANGAYAW AND PFDS MANAGEMENT**  
Sarangani Chapter